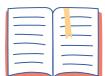


Big Body Snap - Levels A - B

PLAY

To support early body awareness, joint attention, and social connection through a simple partner movement game that focuses on matching, timing, and shared enjoyment.



Learning Intentions

Students are working towards:

Exploring simple body movements and positions

Participating alongside a peer in a shared movement routine

Experiencing connection and enjoyment through turn-taking and matching



Success Criteria

Students demonstrate success when they:

Participate in a movement or body position with adult support

Attempt to move at the same time as a partner

Respond to a matching moment with excitement in their own way



Big Body Snap - Levels A - B

PLAY

Duration: 3 - 5 minutes

Objective

To support early body awareness, joint attention, and social connection through a simple partner movement game that focuses on matching, timing, and shared enjoyment.

Players

Pairs of students
(Adult support alongside pairs as needed)

Materials

- No equipment required
- Safe, open space for movement

Setup

1. Pair students with a familiar peer or educator.
2. Position pairs facing each other with enough space for safe movement.
3. Model the game with two educators first, moving slowly and clearly.

Gameplay / Activity Steps

Step 1: Get Ready

- Partners stand or sit facing each other.
- The teacher verbalizes the cue word to start “jump” or “move.”
- AAC users are supported to activate a “go” or “jump” button if available.

Step 2: Move Together

- On the cue, students move their bodies into a chosen position. If their chosen position is the same or similar to their partners, encourage them to call out “Snap!” and celebrate.
- Examples include:
 - Feet together
 - Feet apart
 - One foot forward
 - Arms raised up or out to the side
- Movements can be done slowly and gently.
- Adults help students notice when both partners are in the same or similar position.
- When a match happens, the adult models saying “snap” or celebrating.
- Students may respond by smiling, clapping, pointing, or vocalising.



Big Body Snap - Levels A - B

PLAY

Step 3: Repeat the game

Repeat the game as above, use the same pairs for a period of time before trying to rotate to a new playing partner. Give enough time between rounds for the students to reset themselves.

Step 4: Celebrate

- Celebrate every round with gentle clapping, thumbs up, or a smile.

Reflection

Using visuals, gestures, or AAC, prompt gently:

- “Did you match?”
- “Did you move together?”

Reflection may be adult-narrated if needed.

Sensory-Specific Learner Variations

For sensory-seeking learners:

- Allow bigger body movements
- Repeat favourite positions
- Add pushing hands together or stretching for deep pressure

For sensory-sensitive learners:

- Reduce movements to arms or hands only
- Slow the pace
- Reduce noise and verbal cues
- Allow observation as valid participation

AAC and Communication Supports

- Provide AAC buttons such as “go,” “stop,” “again,” “same,” “finished”
- Use visual cards for body positions
- Accept all communication modes including eye gaze, pointing, switches, or vocalisation
- Adults consistently model AAC use during the activity



Big Body Snap - Levels A - B

PLAY

For Wheelchair Users / Accessibility

- Replace foot positions with upper-body movements (arms up, arms out, hands together)
- Ensure clear space and comfortable positioning
- Matching can be based on arm or hand position
- Celebrations can be clapping, smiling, or AAC activation

Notes for Inclusion

- Participation may include moving, gesturing, observing, or choosing
- Adults scaffold timing and matching
- There is no expectation of speed or accuracy
- Celebrate effort, presence, and shared moments equally
- Keep routines predictable, calm, and playful

